Sheet A

booksfortopics.com/bingo

Summer Reading





For recommended booklists themed by age group or topic, visit booksfortopics.com

Read outside on a sunny day	Read to someone younger	Read at bedtime	Read a book that you borrowed or	Read while you're on the way to
	200		swapped	somewhere
Date	Date	Date	Date	Date
Title	Title	Title	Title	Title
Make a den and read inside Date Title	Read to a soft toy or a pet Date Title	Read in the dark using a torch	Read a book that you had never heard of before Date Title	Write your own story and read it Date Title
mo	IIIIO	11110	me	IIIIO
Read something you've read before	Read to someone older than you	Read instructions for something	Read a book that makes you laugh	Read in the park or on the beach
Date	Date	Date	Date	Date
Title	Title	Title	Title	Title
Read before you eat your breakfast	Read on a Monday	Read on a rainy day	Read some non-fiction	Read a book written before you were born
Date	Date	Date	Date	Date
Title	Title	Title	Title	Title
Read to someone over the phone or video chat	Read under a tree	Read while eating a snack	Read in your favourite readng place	Read while standing up!
Date	Date	Date	Date	Date
Title	Title	Title	Title	Title

School _____



Summer Reading

Bingo!

Congratulations!

This is to certify that

has completed the Summer Bingo Challenge!



Signed _____

Date _____



booksfortopics.com

Book Scavenger Hunt

Have a look on your bookshelf or in the local library. Can you find...

- 1. A book with an animal as the main character
- 2. A book with a dragon in it
- 3. A book with more than 150 pages
- 4. A book with a Queen or King in it
- 5. A book with rhyme
- 6. 3 books by the same Author
- 7. A book with a title that is 5 words long
- 8. A book with no words
- 9. A book with no pictures
- 10. A book you have read more than once
- 11. A book with a name in the title
- 12. A book which tells you facts
- 13. A book with a colour in the title
- 14. A book with a girl as the main character
- 15. A book with a boy as the main character
- 16. A book with an index
- 17. A book with a title that makes you laugh
- 18. A book with your favourite animal in it
- 19. A book with an item of food in the title
- 20. A book that starts, 'once upon a time'

How did you do?















ACTIVITY SUMMARY:

Create a book-based game

Playing book-based reading games provides children with a wide variety of ways into reading. In playing this game the children are putting themselves in the book and entering the world created by the author.

INGREDIENTS:

A well-known story book

A3 paper / card
Tacky back / laminate

Drawing materials and glue

TIME:

30 minutes plus time to play

METHOD:

- 1. Draw or copy a character from the book to fill one piece of A3 paper.
- 2. Type or handwrite the story or memorable scene in separable sentences / paragraphs to fill an A3 page.
- 3. Stick both pieces of paper together then laminate.
- 4. Cut the text into strips to create separate parts of the story.
- **5.** Ask pairs collaborate to sequence the strips of text, rereading to check it makes sense.
- **6.** Show children how to self-check against the character picture on the reverse.
- **7.** You might like to explore different viewpoints or special episodes when making versions of this game.

EYFS / NATIONAL CURRICULUM 2014:

- $\bullet\,$ Read and understand simple sentences, check that the text makes sense to them as
- they read, and correct inaccurate reading.
 Discuss the sequence of events in books and how items of information are related.

SUGGESTED RESOURCES:

EYFS:

- Each, Peach, Pear, Plum by Janet & Alan Ahlberg (PUFFIN)
- Jasper's Beanstalk by Nick Butterworth & Mick Inkpen (HODDER)

YEAR 1/2:

- The Gruffalo by Julia Donaldson & Axel Scheffler (MACMILLAN)
- Here Come the Aliens! by Colin McNaughton (WALKER)

YEAR 3/4:

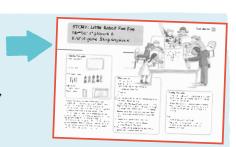
- Angry Arthur by Hiawyn Oram & Satoshi Kitamura (ANDERSEN PRESS)
- Good Little Wolf by Nadia Shireen (RANDOM HOUSE)

YEAR 5/6:

- ullet Voices in the Park by Anthony Browne (corgi)
- The Wolves in the Walls by Neil Gaiman & Dave McKean (${\tt BLOOMSBURY})$

CASE STUDY:

This game was made in a Year 2 class to help a very reluctant reader engage with reading. This was his favourite text. Through the game, children need to use their knowledge of the story to help them sort the sentences, and pay far greater attention to the text than is necessary when 'singing' the book.





Thanks for not printing this page!

Simply print from page 2 in your printing options to avoid wasted paper & inkl



...your first choice for easy to use, trusted and high quality teaching materials for educators and parents worldwide - professionally crafted materials with a personal touch.

A brief word about copyright...

By downloading this resource, you agree to the following:



You may use this resource for personal and/or classroom use only.

In order to support us, we ask that you always acknowledge www.twinkl.co.uk as the source of the resource. If you love these resources, why not let others know about Twinkl?



You must not reproduce or share this resource with others in any form. They are more than welcome to download the resource directly from us.

You must not host or in any other way share our resources directly with others, without our prior written permission.

We also ask that this product is not used for commercial purposes and also that you do not alter the digital versions of our products in any way.

Thank you for downloading!

We hope you enjoy the resource and we'll see you very soon!



Did you know we also have twinkl Premium for schools? Email sales@twinkl.co.uk for more information.

Reading Challenge



Reading Challenge

Read at Home

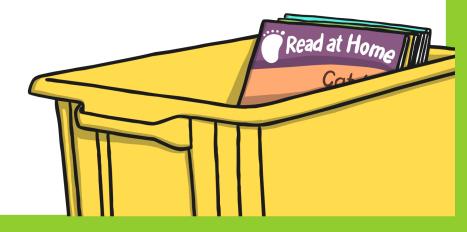
Cost

Cos

twinkl.co.ul

twinkl.co.ul

Reading Challenge



Reading Challenge



twinkl couk

Find the **adjectives** in this text and make a list. Now think of 5 sentences using atleast 3 adjectives in each sentence.

2

Find 5 **common nouns** and then find 10 **proper nouns**.



Look at the apostrophes in this text. Write down the words that have one and then explain why it is used there.

4

Find the meanings of the words you haven't heard of before. Now write a few sentences using those words.



Assistated a

Have you learnt any **facts** from reading this piece of non-fiction text? Write those facts down.



How does the story make you want to keep reading? Write down the phrases and words that you find effective in **gripping** the reader.

twinkl.co.ul

7

Search for a descriptive word in your text. Now use a thesaurus and write down five **synonyms** and antonyms for that word.



8

Read through a chapter and pick out the **powerful words** that you can use in your own writing for the future.



What words have been used to create an atmosphere? Write them down.



twinkl.co.

11

Write down **5 questions** you would like to ask one of the characters in the book. Now swap your questions with a friend and answer the questions they have asked.

10

Choose a character to draw and label from the book.



12

Pretend that you and the main character in the book are having a **conversation or an interview.**Write down your questions, along with their detailed responses.



Assimble .

Can you remember a time where you have had a **similar experience** to a character in the book? Write about it.

14

Do you feel like you are **similar** to any of the characters on the book?

If so, why?
If not, why?



twinkl.co.ul

twinkl.co.ı

15

How did you **feel** whilst reading the book? Explain and be descriptive about your answer.



16

Design the clothes that your character would wear. Why have you chosen those particular colours? What design would their t-shirt have on the front?



Write a **letter** to somebody you know and tell them about the book. Let them know what your opinions are.

18

Design a poster to advertise the book. Write down the reason why people should read it!



twinkl.co.uk

twinkl.co.u

19

Imagine you are one of the characters in the story. Now write a **diary entry** about how they might feel and what they might do to that day.

20

Write a **letter to the author** and tell them what you thought of their book. Be honest and explain your opinions.



twinkl.co.uk

Draw a background for the characters in the book to play their roles in.



Design a new front cover for your book. Remember to include the title and the author of the book.



twinkl.co.u

23

Write an **alternative ending** for the book.



24

Make a **mini quiz** about the book. Remember to include the answers!



Which chapter do you think was the most important? Explain your answer.



twinkl.co.u

26

Imagine you are a character from the book and write a letter to a real-life person. For example, you could pretend to be Cinderella writing to the police about how your sisters are treating you.

twinkl.co.ul

27

Choose a descriptive passage from the book and make a list of all the:

- similes
- metaphors
- alliteration
- noun phrases



28

Choose a key event in the book and change what happened. Now, re-write the next chapter...



Pick a character from the book.

Draw some big speech or

thought bubbles on a page and write what the character might be feeling or saying at different parts of the story.

30

When you are halfway through the book, write down your **predictions** for what will happen. Write in the form of a **story plan** (in boxes).

twinkl.co.uk

31

Write down your predictions for the ending of the book and then check and see if you were right. What **didn't** happen?



32

Which character from the book would you **most** like to be? **Why**?



Imagine you are an **agony aunt** for a magazine. What sort of advice would you give to the character in the story?

34

Make up some questions about the book, starting with the following words: who, when, how, what, why and which.

twinkl.co.uk

twinkl.co.

35

Who would you **recommend** this book to? Who should not read this book? Explain your reasons.



36

Draw a **timeline** for the story and fit in all the main events.



Pick a word from the story and make a **thesaurus page** for it. Use drawings as well as writing, if you like.

twinkl.co.uk

38

Make a mock leaflet by pretending you are a **travel agent** and want customers to visit a place in the book. Be descriptive and write a paragraph about why they should go there.

twinkl.co.ul

39

Pretend you are a character in the book and write a **telephone answering machine message** for them.

40

Draw a **cartoon strip** of the main events in the story.



Compare this book to another book by the same author. Can you see any similarities at all?



twinkl.co.

42

Write a **newspaper report** about the main story. Whose **side** are you on?



twinkl.co.uk

43

Write a different **beginning** for the book.



44

Create a **crossword or** wordsearch for the book.



twinkl.co.uk

Think of what the other characters in the book may think or say about the main character. Why?



twinkl.co

46

How does the character **change** throughout the story?



twinkl.co.uk

47

Design a '**WANTED**' poster for one of the characters in the story. Use descriptive words.



48

Design a **house** for the main character to live in.



List all the characters in the book and then explain why each is **important** to the story.



twinkl.co.

50

Make a mini dictionary with 10 difficult words from the text.



twinkl.co.uk

51

Design a birthday card for one of the characters in the book. How old are they? What sort of a card might they appreciate? **52**

What **present** do you think the main character would like for their birthday? Explain why.



Write an **acrostic poem** with the main character's name. Example:

Brilliant at school

Optimistic and cool

Basketball player



twinkl.co.

54

Imagine you are a character in the book and write a letter to another character.



twinkl.co.uk

55

Write a **descriptive sentence** about each character in the book.



56

Think of **5 alternative titles** for the book. Do you like the real title or not? Why?



Write down the differences between **fiction and non- fiction** text.



twinkl.co.u

58

List and rank all the characters under these criteria: Kindest, meanest, most powerful, least important, annoying and likeable.

twinkl.co.uk

59

Design an **online advert** for the book. What do you think will catch an internet user's eye?



60

Which character do you think is the **most important**? Explain why.

